

Stronghold Games Reveals First Two Games of the 2010 Catalog

New Jersey, USA and Ontario, Canada -- February 20, 2010

Stronghold Games is pleased to announce the first two games of its 2010 catalog, both of which are already in the development and preproduction stage.

The first game to be printed will be a reprint of the highly-regarded deduction game "Code 777". This Alex Randolph and Robert Abbott classic makes its return in a 25th Anniversary Edition with a production run delivered at the highest quality. Code 777 is planned to have full distribution in North America and Australia in addition to direct sales and a pre-order opportunity via www.Stronghold-Games.com. English, Spanish, French, and German rules are included. Release is planned for Q2/Q3 of 2010.

In Code 777, players draw 3 numbered and colored tiles and place them onto a rack facing away from them. Question cards are then drawn and read aloud, with each player learning something new about which number/color combination is currently on their rack. Tension mounts as players strive to crack their code before other players, but failure means a new set of tiles must be drawn, and the process begins anew.

The second game due for printing is Robert Abbott's "Confusion", last printed in 1992, and never before made available in North America. Confusion will receive worldwide distribution as well as direct sales and a pre-order opportunity. Confusion will include rules in English, Spanish, French, and German with potentially more languages to be added before the game reaches its planned release in Q3 of 2010.

In Confusion, subtitled "*Espionage and Deception in the Cold War*", each player takes on the role of either the C.I.A. or the K.G.B. But there's a twist: At the start of the game, players don't know exactly how skilled any of their spies are (and therefore don't know how to move their own spies!). The job as a wise leader is to first deduce exactly how each of the spies moves, and then employ that knowledge by using each spy for maximum effect. The first player to take the Nuclear Secrets briefcase from the middle of the board, delivering it to his *opponent's* capital is the winner.

More details on these productions will be made public as the scheduled release date approaches.

About Stronghold Games LLC:

Stronghold Games LLC is a publisher of high-quality board games and card games within the designer game industry. Stronghold Games will be releasing its first games during Q2/Q3 2010. Stronghold Games LLC is a Limited Liability Company formed in the State of Delaware, USA.

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